AHF Parity Game Timing Procedures

- The HOME TEAM is responsible to provide a clock operator and ENTER the game information into GAMESHEETS. This is the same process as the regular season (More information below)
- Teams should be ready to take the ice at start time
 - 1. Games will not start early.
 - 2. Home Team will wear light jerseys. Please communicate with the other team as some teams will only have 1 set of jerseys
 - 3. Please bring your own warm up pucks
 - 4. There will be an ice cut after EVERY other game
- Game Timing
 - 1. 33:00 Minutes will be put on the clock and started when teams takes the ice
 - 1. Teams will get 3 minutes to warm up
 - 2. 30:00 on the clock buzzer will sound to pick up pucks and start game
 - 3. 30:00 Game will start at 30:00.
 - 1. Games are 30 minute RUN time
 - 2. The clock will stop for injuries
 - 4. 00:00 Game Ends
 - 1. Game can end in a tie
 - 2. NO HANDSHAKE
- Penalties
 - 1. Minor Penalties: Referee will blow the whistle and the offending team must change the player that took the penalty. Players must line up on the far blueline, when the whistle is blown the players on the blueline cannot move until the player taking the penalty shot touches the puck. If the players on the blueline move early, blow the play dead and start the penalty shot over.
 - 2. Major Penalties: Player is ejected from the game and the next parity game
 - 3. 10 Minute Misconducts: Ejected from that game
 - 4. Match Penalties: Reviewed by the league
 - 5. Penalties will not be recorded in GameSheets
 - 6. Major Penalties & Match Penalties need to be emailed to bmacnicol@blackbearsportsgroup.com with the following information: Name of Player, Offense and Time during game.
- Scorekeeping
 - 1. Rosters
 - 1. League is not requiring USA Hockey Official rosters to be submitted to the league and inputted into GAMESHEETS
 - 1. The AHF will load one player into each team's gamesheet roster. The player will be named "Player/Goalie".
 - 2. It is recommended but not required for teams to get a USA Hockey tournament roster for the event
 - 1. It is the team's responsibility to ensure all players have a valid USA Hockey number. (23-24 and/or 24-25 accepted)
 - 2. Rosters will not be loaded into GAMESHEETS for the event
 - 2. Home Team manager is responsible for input score into GAMESHEETS
 - 1. GAMESHEET Login: ipad-ahf-event
 - 2. Ipads will be at the front desk of each rink.
 - 1. Managers can bring their own ipad for scoring
 - 2. Scorekeeper can sign the ipad in Gamesheets for the official and coach.
 - 3. Make sure to **UPLOAD(Blue cloud)** the game once it is completed
 - 3. Goals: Note
 - 1. Time of goal
 - 2. Which team scored
 - 3. Select "Player Goalie" for any goal scored
 - 1. Individual player stats will not be kept in gamesheets