



AHF MITE HALF ICE SHOWCASE HANDBOOK



2024

Game Slot:

30 minute running time game

Clock Operation:

One person from the home team shall set the game clock to 30 minutes and begin the clock when the zam door is closed or if no ice cut when both teams are on the ice

Two minute warm up

Horn blows after two minutes, 28:00 minute mark, to get teams to line up for puck drop

Teams:

4 players and 1 goalie on ice

Officials:

1 certified official per game

Penalties:

A player who is assessed a penalty will be sent off the ice for the remainder of the shift and replaced with another player

Nets:

Size Option #1: Intermediate net 48" by 36 "

or

Size Option #2: Intermediate net 54" by 36"

Faceoffs:

Start of game only

Post Goal:

Teams that scored must retreat to their half of the ice until the team that was scored on takes the puck out from behind their net

Shift Change:

Shift lengths will be 2 minutes in length

The clock operator, one of the managers of the 4 teams can press the buzzer to indicate to the teams to change

Or the score clock can be set for an automated buzzer every 2 minutes

Playing Surface:

Surface A is to the left when facing the ice from the spectator side

Surface B is to the right when facing the ice from the spectator side

Home team will always defend the left side of the ice surface

Left side of the surface is in relation to your view from the spectator side of the surface

End of Game:

Please get your team off the ice as quickly as possible

The ice will be cut after 2 games have been played

Coaches and managers are required to help the zamboni crew move the mini boards